UNIVERSITY SCHOOL OF INFORMATION AND COMMUNICATION TECHNOLOGY

DEPARTMENT OF COMPUTER SCIENCE AND ENGINEERING

PROGRAMME STRUCTURE

B.TECH. COMPUTER SCIENCE AND ENGINEERING SPECIALIZATION IN MACHINE LEARNING 2022-2026

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08.09.23



GAUTAM BUDDHA UNIVERSITY
GAUTAM BUDH NAGAR, GREATER NOIDA, UP, INDIA

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Gautam Buddha University
Greater Noide (1974)

SEMESTER I

S.No.	Course Code	Course Name		T	P	Credits	Types
1	CS101	Fundamentals of Computer Programming	3	1	0	4	CC1/FC
2	CM101	Fundamental of Machine Learning	2	0	0	2	CC2 / FC
3	MA101	Engineering Mathematics-I	3	1	0	4	GE1
4	PH102	Engineering Physics	3	1	0	4	GE2
5	EC101	Basic Electronics Engineering	3	1	0	4	GE3 / FC
6	EN101	English Proficiency	2	0	0	2	OE1 / AECC
7	CE103	Engineering Graphics Lab	1	0	2	2	GE-L1
8	CS181	Computer Programming Lab	0	0	2	1	CC-L1 / SEC
9	PH104	Engineering Physics Lab	0	0	2	1	GE-L2
10	EC181	Basic Electronics Engineering Lab	0	0	2	1	GE-L3
11	GP	General Proficiency		Nor	Cred	it	
		Total Hours and Credits	17	4	8	25	

SEMESTER II

	and the second second							
S.No.	Course Code	Course Nan	ne		3.T.C.	Р	Credits	Types
1	CM102	Introduction to Python	·	2	0	0	2	CC3 / FC
2	CM104	Computer Organistaion and Archit	ecure	3	0	0	3	CC4 / SEC
3	MA102	Engineering Mathematics-II	1,	3	1	0	4	GE4
4	EE102	Basic Electrical Engineering	15	3	1	0	4	GE5
5	ME101	Engineering Mechanics		3	1	0	4	GE6
6	ES101	Environmental Studies		3	1	0	4	OE2 / AECC
7	CM182	Python Programming Lab		0	0	2	1	CC-L2 / SEC
8	EE104	Basic Electrical Engineering Lab		0	0	2	- 1	-
9	ME102	Workshop Practice		1	0		1	GE-L4
10	GP	General Proficiency	- Ala	1	_	2	. 2	GE-L5
		·	and the same		Non	Cred	it	1
			otal Hours and Credits	16	4	6	25	

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SEMESTER III

S.No.	Course Code	Course Name	L	T	P	Credits	Types
1	CM201	Internet Technology	3	0	0	3	CC5 / SEC
2	CM203	Operating Systems	3	0	0	3	CC6
3	CM205	Data Structure & Algorithms	3	0	0	3	CC7 / SEC
4	CM207	Image Processing and Computer Vision	3	0	0	3	CC8
5	CM209	Introduction to R Programming	3	0	0	3	CC9
6	MA201	Engineering Mathematics-III	3	1	0	4	GE7
7	CM281	R Programmiing Lab	0	0	3	2	CC-L3
8	CM283	Data Structure & Algorithms Lab	0	0	3	2	CC-L4 / SEC
9	CM285	Internet Technology Lab	0	0	3	2	CC-L5 / SEC
10	GP	General Proficiency		Nor	red	lit	
	37+	Total Hours and Credits	18	1	9	25	

SEMESTER IV

S	.No.	Course Code	Course Name		- 17	P	Credits	Types
	1	CM202	Software Engineering	3	0	0	3	CC10
	2	CM204	Database Management System	3	0	0	3	CC11 / SEC
	3	CM206	Java Programming	3	0	0	3	CC12
	4	CM208	Artificial Intelligence	3	0	0	3	CC13
	5	CM210	Theory of Automata	3	0	0	3	CC14
	6	CM212	Natural Language Processing	3	1	0	4	CC15 / SEC
	7	CM282	Database Management System Lab	0	0	3	2	CC-L6 / SEC
	8	CM284	Java Programming Lab	0	0	3	2	CC-L7 / SEC
	9	CM286	Natural Language Processing Lab	0	0	3	2	CC-L8 / SEC
	10	GP	General Proficiency		Nor	Cred	lit	
			Total Hours and Credits	18	1	9	25	

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		SEMESTER V					
S.No.	Course Code	Course Name	L	Ū	P	Credits	Types
1	CM301	Compiler Design	3	0	0	3	CC16 / AECC
2	CM303	Soft Computing Techniques	3	0	0	3	CC17
3	CM305	Analysis and Design of Algorithms	3	0	0	3	CC18
4	CM307	Big Data Analytics	3	0	0	3	CC19
5	CM309	Machine Learning	3	1	0	4	CC20 / SEC
6		Elective 1	3	0	0	3	E1 / DSE
7	CM381	Analysis and Design of Algorithms Lab	0	0	3	2	CC-L9 / SEC
8	CM383	Big Data Analytics Lab	0	0	3	2	CC-L10 / SEC
9	CM385	Machine Learning Lab using Python	0	0	3	2	CC-L11 / SEC
10	GP	General Proficiency		Nor	r Cred	it	
		Total Hours and Credits	18	1	9	25	

SEMESTER VI

S.No.	Course Code	Course Name			P	Credits	Types
1	CM302	Machine Learning Operations	3	0	0	3	CC21
2	CM304	Deep Learning	3	0	0	3	CC22
3	CM306	Reinforcement Learning	3	1	0	4	CC23
4	CM308	Human Machine Interaction	3	0	0	3	CC24
5	CM310	Cloud Computing	3	0	0	3	CC25 / SEC
6		Elective 2	3	0	0	3	E2 / DSE
7	CM382	Machine Learning Operations Lab	0	0	3	2	CC-L12
8	CM384	Deep Learning Lab using Python	0	0	3	2	CC-L13
9	CM386	Reinforcement Learning Lab using Python	0	0	3	2	CC-L14
10	GP	General Proficiency		Nor	Cred	it	
		Total Hours and Credits	18	1	9	25	

Industrial Training will be done by candidate individually after third year during the summer break and it will be of minimum 4 weeks. It will be evaluated as per University Examination in VII semester.

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SEMESTER VII

_		SEIVIESTER VII					Colombia Colombia Colombia
S.No.	Course Code	Course Name	L	T	P	Credits	Types
1	CM401	Parallel Processing and CUDA Programming	3	1	0	4	CC26
2	CM403	Data Visualization	3	0	0	3	CC27
3	CM405	Applied Machine Learning	2	0	0	2	CC28 / SEC
4		Elective 3	3	0	0	3	E3 / DSE
5		Elective 4	3	0	0	3	E4 / DSE
6	CM481	Applied Machine Learning Lab	0	0	3	2	CC-L15
7	CM491	Minor Project	0	0	10	5	MP1/E
8	CM493	Industrial Traning	0	0	6	3	IT1/E
9	GP	General Proficiency		Nor	n Cred	lit	
		Total Hours and Credits	14	1	19	25	

SEMESTER VIII

S.No.	Course Code	Course Name	à(Le		P	Credits	Types
1	CM490	Seminar	0	0	3	2	S/E
2	CM492	Major Project	0	0	16	8	MP2/E
3	CM494	Intenship	0	0	30	15	I/E
4	GP	General Proficiency		Noi	n Cred	lit	
		Total Hours and Credits	0	0	49	25	

GRAND TOTAL OF CREDITS = 200

In the Seminar, student need to study and present individually, on latest research paper of their specialized area and It will be evaluated as per University Examination Rules.

The Internship in Industry will be done by candidate individually during the 8th semester and it will be for a minimum of 4 (-6) months. It will be evaluated as per University Examination Rules.

Minor and Major Project will be in a group and It will be evaluated as per University Examination Rules.

USICT will provide a mentor/supervisor for industrial training, seminar, internship, minor and major projects.

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		ELECTIVES FROM DCSE					and the last of the
S.No.	Course Code	Course Name	L	T	P	Credits	Types
1	CM311	Computational Intelligence	3	0	0	3	E1
2	CM313	Stochastic Processes	3	0	0	3	E1
3	CM315	Data Mining	3	0	0	3	E1
4	CM317	Decision Thinking and Algorith Design	3	0	0	3	E1 1
5	CM319	Statistical Machine Learning	3	0	0	3	E1
6	CM312	Artificial Neural Networks	3	0	0	3	E2
7	CM314	Knowledge Engineering	3	0	0	3 1	E2
8	CM316	Graph Theory	3	0	0	3	E2
9	CM318	Expert Systems	3	0	0	3	E2
10	CM320	Fuzzy logic	3	0	0	3	E2
11	CM407	Computational Neuroscience	3	0	0	3	E3
12	CM409	Intelligent Machining	3	0	0	3	E3
13	CM411	Introduction to Brain and Neuroscience	3	0	0	3	E3
14	CM413	Digital Fabrication	3	0	0	3	E3
15	CM415	Internet of Things	3	0	0	3	E3
16	CM417	Digital Image Processing	3	0	0	3	E4
17	CM419	Ensemble learning	3	0	0	3	E4
18	CM421	Predictive Analysis	3	0	0	3	E4
19	CM423	Embedded Systems	3	0	0	3	E4
20	CM425	Machine Intelligence for Medical Image Analysis	3	0	0	3	E4

CM Computer Science & Engineering / Machine Learning for Course Code

CC Core Course from USICT for course type

General Elective from related discipline of other Deptt./School GE

GE L General Elective Lab from related discipline of other Deptt./School

Open Elective from other discipline of other Deptt./School

AECC Ability Enhancement Compulsary Course

DSE Discipline Specific Course

SEC Skill Enhancement Course

E **Elective from USICT**

CC-L Core Course Lab from USICT

IT1 Industrial Training

MP Minor / Major Project

Seminar

Internship

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Image	Processing a	nd Computer Vision	
Course Code: Course Category: Course Year (U / P): No. of Lectures + Tutorials	CM207 CC 2U 03 + 00	Course Credits: Course (U / P) Course Semester (U / P): Mid Sem. Exam Hours:	3 U 3U 1
(Hrs/Week): Total No. of Lectures (L + T):	45 + 00	End Sem. Exam Hours:	3

COURSE OBJECTIVES

- 1 Computer Vision focuses on development of algorithms and techniques to analyze and interpret the visible world around us.
- 2 This requires understanding of the fundamental concepts related to multi-dimensional signal processing, feature extraction, pattern analysis visual geometric modeling, stochastic optimization etc.
- 3 Focus on early processing of images and the determination of structure: edges, lines,
- 4Aims at calculating the structure and depth of objects in a scene from a set of multiple views or images...
- 5Understanding the various image segmentation and feature extraction methods.

COURSE OUTCOMES

At the end of the course the students should be able to:

- Hentify basic concepts, terminology, theories, models and methods in the field of computer
- 2Describe basic methods of computer vision related to multi-scale representation, edge detection and detection of other primitives, stereo, motion and object recognition.
- 3Assess methods to use for solving a given problem, and analyse the accuracy of the methods
- 4Recognize the object using the concept of computer vision K4
- 5Detect a moving object in video using the concept of motion analysis K3.

UNITI:- Digital Image Formation and low-level processing Overview and State-of-the-art, Fundamentals of Image Formation, Transformation: Orthogonal, Euclidean, Affine, Projective, etc; Fourier Transform, Convolution and Filtering, Image Enhancement Restoration,

UNITII:- Depth estimation and Multi-camera views Perspective, Binocular Stereopsis: Camera and Epipolar Geometry; Homograph, Rectification, DLT, RANSAC, 3- D reconstruction framework; Auto-calibration.

UNITIII:- Feature Extraction and Image Segmentation Edges - Canny, LOG, DOG; Line detectors (Hough Transform), Corners - Harris and Hessian Affine, Orientation Histogram, SIFT, SURF, HOG, GLOH

UNITIV:-Scale-Space Analysis- Image Pyramids and Gaussian derivative filters, Gabor Filters and DWT, Region Growing, Edge Based approaches to segmentation, Graph-Cut, Mean-Shift, MRFs, Texture Segmentation; Object detection.

Shape from X

Light at Surfaces; Phuong Model; Reflectance Map; Aledo estimation; Photometric Stereo; Use of SurfaceSmoothness Constraint; Shape from Texture, color, motion and edges.

Text Books

Richard Szeliski, Computer Vision: Algorithms and Applications, Springer-Verlag

Computer Vision: A Modern Approach, D.A. For syth, J. Ponce, Pearson Education, 2003.LondonLimited2011.

Richard Hartley and Andrew Zisserman, Multiple View Geometry in Computer Vision, Second Edition,

Cambridge University Press, March2004. R.C. Gonzalez and R.E. Woods, Digital Image Processing, Addison-Wesley,1992.

K.Fukunaga; Introduction to Statistical Pattern Recognition, SecondEdition, Academic Press, Morgan Kaufmann, 1990.

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NATUR	AL LANGU	AGE PROCESSING	
Course Code:	CM212	Course Credits:	3
	CC	Course (U / P)	P
Course Year (U / P):	4U	Course Semester (U / P):	7U
No. of Lectures + Tutorials	03 + 00	Mid Sem. Exam Hours:	1
(Hrs/Week):			2
Total No. of Lectures (L + T):	45 + 00	End Sem. Exam Hours:	3
	SERVICE COLUMN	The law beautiful for the beautiful to	to the special section of the sectio
1 Understanding the basics of natural 2. To introduce the fundamentals of 1 3. To discuss various issues that mak 4. Understand the importance and ne 5. To discuss some well-known appl COURSE OUTCOMES	e natural landed of informatications of natural	guage processing a hard task. ation retrieval system. atural language processing	wpoint.
At the end of the course the students	should be at	Llanguage processing.	
1 A managinta the fundamental conce	pts of natura	I language processing.	
Appreciate the fundamental control of the f	guage proces	ag and related tasks involving tex	xt
Design algorithms for natural language Develop useful systems for language	age processii	ig and related table	
processing.			
4. Learns about machine translation.	search and a	nalysis.	
5. Ability to perform independent re	Scarcii and a		

INTRODUCTION UNIT I

Natural Language Processing tasks in syntax, semantics, and pragmatics - Issues - Applications -The role of machine learning - Probability Basics -Information theory - Collocations -N-gram Language Models –Estimating parameters and smoothing –Evaluating language models.

UNIT II WORD LEVEL AND SYNTACTIC ANALYSIS

Word Level Analysis: Regular Expressions-Finite-State Automata-Morphological Parsing- Spelling Error Detection and correction-Words and Word classes-Part-of Speech Tagging. Syntactic Analysis: Context- free Grammar-Constituency- Parsing-Probabilistic Parsing.

UNIT III SEMANTIC ANALYSIS AND DISCOURSE PROCESSING

Semantic Analysis: Meaning Representation-Lexical Semantics- Ambiguity-Word Sense Disambiguation. Discourse Processing: cohesion-Reference Resolution- DiscourseCoherence and Structure.

LANGUAGE GENERATIONAND MACHINETRANSLATION Natural Language Generation: Architecture of NLG Systems- Generation Tasks and Representations Application of NLG. Machine Translation: Problems in Machine Translation- Characteristics of Indian Languages- Machine Translation Approaches- Translation involving Indian Languages.

UNIT V: INFORMATION RETRIEVAL AND LEXICAL RESOURCES

Information Retrieval: Design features of Information Retrieval Systems-Classical, Non- classical, and Alternative Models of Information Retrieval - valuation Lexical Resources: WorldNet-Frame Tagger-POS Net-Stemmers-

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> > Scanned with CamScanner

REFERENCE BOOKS:

- Daniel Jurafsky, James H. Martin, "Speech & language processing", Pearsonpublications.
- Allen, James. Natural language understanding. Pearson, 1995. 1. 2.

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Na		age Processing lab Course Credits:	2
Course Code:	CM286		U
Course Category:	CC	Course (U/P)	5U
Course Year (U / P):	3U	Course Semester (U / P):	- 30
No. of Lectures + Tutorials	00 + 00+	Mid Sem. Exam Hours:	
+	03		
Practicals (Hrs/Week):		- 1 G From Hours!	3
Total No. of Lectures (L+	00 + 00+	End Sem. Exam Hours:	
T+P):			

COURSE OBJECTIVES

- 1. The concepts and techniques of Natural language Processing for analyzing words based on
- 2. The mathematical foundations, probability theory with linguistic essentials such as syntactic and semanticanalysis of text.
 - 3. The Statistical learning methods and cutting-edge research models from deep learning.

COURSE OUTCOMES

At the end of the course the students should be able to:

- 1. the knowledge of complex language behaviour in terms of phonetics, Remember morphology etc
- and analyze the texts based on 2. Apply the CORPUS linguistics to compile digestive approach (Text Corpus Method)
- 3. Apply Part-of-speech (POS) tagging for a given natural language and suitable

List of Experiments:

- 1.To Preprocessing of text(Tokenization, Filtration, Script validation, stop word removal, Stemming).
- 2. To Morphological analysis.
- 3.To N-Gram Model.
- 4. To POS Tagging.
- 5.To Chunking
- 6. To name Entity Recognition.
- 7. To Virtual Lab on Word Generator.
- 8. To Building Chunker.

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